



MN IDPA

August 15, 2016

All Shooters

Most Accurate: Adam Petrulis SSP - Master 68.46 (9)
 High Junior: Dylan Mckee SSP - Unclassified 127.69 (49)
 High Senior: David Mull SSP - Marksman 143.48 (54)
 High Distinguished Senior: Andy Dulay CDP - Sharpshooter 129.72 (26)
 High Lady: Seanne Vescio SSP - Marksman 167.63 (73)
 High Law Enforcement: Adam Petrulis SSP - Master 68.46 (9)
 High Military: Leonard Lolmaugh ESP - Master 72.93 (17)

Match --Penalties--

Score

PD NT PE FN

Stage 1

Stage 2

Stage 3

Stage 4

CDP - Master

1	Jim Gabelbauer	A44611	98.55	43	1	3	0	19.11 (2)	22.64(6)	33.08(19)	23.72(16)
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CDP - Sharpshooter

1	Andy Dulay	A47231	129.72	26	1	0	0	24.57 (0)	36.52(2)	33.98(2)	34.65(22)
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CDP - Marksman

1	Jake Murphy	A440063	128.20	43	0	0	0	29.24 (7)	37.06(17)	28.47(5)	33.43(14)
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ESP - Master

1	Leonard Lolmaugh	A743624	72.93	17	0	0	0	14.32 (2)	20.42(2)	15.61(5)	22.58(8)
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ESP - Expert

1	Logan Franklin	A898386	74.41	26	0	0	0	14.22 (1)	18.76(2)	18.14(9)	23.29(14)
2	Dave Jenkins	A31087	85.39	29	0	0	0	15.82 (1)	21.16(5)	18.46(3)	29.95(20)
3	David Perri	A756630	113.32	25	3	0	0	18.73 (0)	30.60(5)	33.38(4)	30.61(16)

ESP - Sharpshooter

1	John Florit	A150231	85.13	19	0	0	0	19.04 (0)	23.64(9)	18.05(2)	24.40(8)
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ESP - Marksman

1	Charles L. Peters	A45589	133.95	36	0	0	0	28.93 (3)	35.02(5)	26.99(3)	43.01(25)
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ESP - Unclassified

1	Cody Tolmen	XXX	193.60	46	1	1	1	60.95 (0)	59.16(15)	37.39(13)	36.10(18)
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SSP - Master

1	Adam Petrulis	A54295	68.46	9	0	0	0	14.89 (0)	18.08(2)	15.50(1)	19.99(6)
2	Chris Zell	A347221	69.94	13	0	0	0	13.89(0)	16.57(0)	16.37(1)	23.11(12)

SSP - Expert

1	Matt Tippins	A727243	103.55	30	1	0	0	23.76 (10)	31.70(5)	20.29(4)	27.80(11)
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SSP - Sharpshooter

1	Jason Masters	A653719	76.06	23	0	0	0	17.65 (7)	18.75(3)	18.24(5)	21.42(8)
2	Keith Melvin	A33268	99.93	21	0	0	0	18.83 (2)	24.29(4)	24.23(2)	32.58(13)
3	Dan Mathewson	A424076	103.71	34	0	0	0	20.42 (4)	28.88(6)	27.39(6)	27.02(18)
4	Kevin Shoff	A176358	121.07	38	1	0	0	29.24 (6)	32.55(7)	25.55(3)	33.73(22)



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			Match Score	--Penalties--							
				PD	NT	PE	FN	Stage 1	Stage 2	Stage 3	Stage 4
SSP - Marksman											
1	Todd Glaesmer	A894973	114.06	31	3	0	0	16.62 (1)	30.07(5)	40.23(14)	27.14(11)
2	David Mull	A46555	143.48	54	1	0	0	22.60 (4)	47.38(9)	29.51(6)	43.99(35)
3	Bob Perry	A53048	164.97	78	0	1	0	33.17 (12)	43.21(18)	42.67(13)	45.92(35)
4	Bob Holland	A315447	167.24	29	1	1	0	34.85 (0)	42.07 (1)	43.82(7)	46.50(21)
5	Seanne Vescio	A989846	167.63	73	0	0	2	28.52 (4)	48.63(33)	50.03(18)	40.45(18)
6	Julio Miranda	A414660	193.04	87	2	0	0	38.84 (9)	58.59(12)	36.35(6)	59.26(60)

SSP - Unclassified											
1	Bud Dennis	A747701	115.72	29	0	0	0	20.68(2)	34.41(5)	28.31(7)	32.32(15)
2	Dylan Mckee	XXX	127.69	49	1	1	0	23.64(6)	42.60(12)	26.76(5)	34.69(26)
3	Timothy Macchi	XXX	157.88	64	3	2	0	29.93(6)	51.56(16)	36.14(5)	40.25(37)

BUG - Sharpshooter											
1	Michael Witte	A476094	130.42	39	0	0	0	22.52 (1)	38.02 (9)	35.42 (10)	34.46 (19)



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Stage Descriptions

Stage 1 - Stage 1

Stage 2 - Stage 2

Stage 3 - Stage 3

Stage 4 - Stage 4

Total Match Penalties:

Target Points Down (PD) - 1,011

Hits on Non-Threats (NT) - 19

Procedural Errors (PE) - 9

Failures to Neutralize (FN) - 3

Key to Penalties:

PD = Target Points Down. Each point down adds 0.5 seconds to your score.

NT = Hit on Non Threat target. Each HNT adds 5 seconds to your score.

PE = Procedural Error. Each adds 3 seconds to your score.

FN = Failure to Neutralize (no hits in the 0 or -1 zone). Each adds 5 seconds to your score.