

Most Accurate: Dan Pizzi ESP - Sharpshooter 68.6 (6)
 High Senior: George Phillips ESP - Marksman 89.47 (30)
 High Distinguished Senior: David Johnson ESP - Expert 70.08 (23)
 High Lady: Seanne Vescio SSP - Marksman 112.18 (36)
 High Law Enforcement: Andy Dulay SSP - Sharpshooter 77.41 (7)
 High Military: Leonard Lolmaugh ESP - Master 62.6 (16)

Match --Penalties--

Score

PD NT PE FN

Stage 1

Stage 2

Stage 3

Stage 4

CDP - Master

1	Jim Gabelbauer	A44611	87.26	38	0	0	0	16.89 (12)	39.06 (15)	12.70 (3)	18.61 (8)
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CDP - Marksman

1	Sean Nelson	A753802	75.85	12	0	0	0	14.73 (0)	23.93 (9)	15.45 (0)	21.74 (3)
2	Jacob Murphy	A440063	105.84	20	0	0	0	29.81 (1)	24.79 (6)	20.87 (5)	30.37 (8)

ESP - Master

1	Chris Zell	A347221	61.87	13	0	0	0	18.14 (5)	13.12(1)	13.75 (4)	16.86 (3)
2	Leonard Lolmaugh	A743624	62.60	16	0	0	0	14.81 (7)	16.88 (4)	13.78 (0)	17.13 (5)

ESP - Expert

1	David Jenkins	A31087	57.45	7	0	0	0	12.61(1)	16.52 (0)	12.85 (1)	15.47(5)
2	Logan Franklin	A898386	69.05	32	0	0	0	18.94 (12)	14.72 (4)	12.21(1)	23.18 (15)
3	David Johnson	A43766	70.08	23	0	0	0	15.84 (6)	17.84 (3)	20.66 (14)	15.74 (0)
4	David Perri	A756630	102.67	18	0	0	0	18.87 (3)	30.89 (5)	23.07 (4)	29.84 (6)

ESP - Sharpshooter

1	Dan Pizzi	A549200	68.60	6	0	0	0	13.07 (1)	17.51 (2)	16.31 (0)	21.71 (3)
2	John Stamps	A36390	76.08	27	0	0	0	17.12 (9)	19.36 (5)	17.21 (6)	22.39 (7)

ESP - Marksman

1	George Phillips	A39242	89.47	30	0	0	0	21.24 (7)	20.40 (6)	20.06 (6)	27.77 (11)
2	Roger Watson	A977984	91.76	6	0	0	0	20.61 (0)	21.55 (0)	22.89 (2)	26.71 (4)
3	Charles L. Peters	A45589	94.74	29	0	0	0	20.81 (2)	22.81 (7)	23.87 (13)	27.25 (7)

SSP - Expert

1	Matt Tippins	A727243	70.65	10	0	0	0	15.62 (0)	18.91 (3)	14.28 (1)	21.84 (6)
2	Paul S Munizzi	A52837	89.06	21	0	0	0	28.64 (14)	20.36 (5)	15.96 (1)	24.10 (1)

SSP - Sharpshooter

1	Dan Mathewson	A424076	68.79	11	0	0	0	15.59 (3)	18.32 (6)	15.88 (1)	19.00 (1)
2	Andy Dulay	A47231	77.41	7	0	0	0	19.39 (6)	21.11 (0)	17.45 (0)	19.46 (1)
3	Keith Melvin	A33268	78.79	12	0	0	0	19.44 (0)	21.43 (4)	16.08 (4)	21.84 (4)
4	Greg LaGrand	A55944	89.61	29	0	0	0	17.65 (5)	22.80 (7)	18.72 (1)	30.44 (16)



MN IDPA May 16, 2016

All Shooters

			Match Score	--Penalties--							
				PD	NT	PE	FN	Stage 1	Stage 2	Stage 3	Stage 4
SSP - Marksman											
1	Todd Glaesmer	A894973	87.16	30	0	0	0	27.92 (14)	18.12(4)	17.09(6)	24.03(6)
2	James Franklin	A617899	87.84	17	0	0	0	21.70 (7)	20.49(3)	19.57(2)	26.08(5)
3	Chris Leahy	A247217	94.57	7	0	0	0	22.30 (2)	24.58(1)	18.64(1)	29.05(3)
4	Mario Anglero	A34013	108.19	14	0	0	0	25.71 (10)	27.58(2)	26.84(1)	28.06(1)
5	Seanne Vescio	A989846	112.18	36	0	0	0	30.29 (21)	29.60(9)	23.66(3)	28.63(3)
6	David Mull	A46555	123.65	28	0	0	0	45.51 (15)	24.33(4)	22.50(6)	31.31(3)
7	Bob Perry	A53048	124.96	30	0	0	0	29.83 (24)	40.72(0)	22.19(1)	32.22(5)
8	Bob Holland	A315447	131.89	15	0	0	0	32.99 (10)	30.99(2)	32.29(0)	35.62(3)
9	Bob Bender	A856128	140.99	42	0	0	0	34.05 (17)	36.59(14)	28.88(4)	41.47(7)

SSP - Novice											
1	Del Bender	A273315	134.26	31	0	0	0	36.93 (23)	33.32(3)	27.62(3)	36.39(2)

SSP - Unclassified											
1	Bud Dennis	A747701	92.64	10	0	0	0	21.75 (2)	26.56(4)	18.57(2)	25.76(2)
2	Ted Franzone	XXX	115.11	26	0	0	0	25.41 (6)	34.46(9)	25.47(6)	29.77(5)
3	Max Guerra	A210949	116.51	14	0	0	0	26.17 (7)	29.73(3)	24.91(4)	35.70(0)
4	Matthew LaBree	XXX	116.74	14	0	0	0	31.23 (7)	29.97(2)	21.80(3)	33.74(2)
5	Brandon Jenkins	XXX	134.86	67	0	0	0	29.95 (18)	35.57 (20)	25.33(11)	44.01(18)
6	Dave Garrigus	XXX	145.44	30	0	0	0	41.40 (11)	32.15(4)	30.20(7)	41.69(8)
7	Kim Causey	XXX	187.19	94	0	0	0	37.30 (26)	31.46(4)	31.25(6)	87.18(58)
8	Shirley King	A996136	228.10	67	0	0	0	55.57 (29)	65.47(5)	49.96(16)	57.10(17)

REV - Marksman											
1	Steve Naso	A43749	88.28	27	0	0	0	19.04 (7)	24.25(12)	14.84(2)	30.15(6)

BUG - Sharpshooter											
1	Mike Witte	A476094	104.15	41	0	0	0	31.82(3)	24.10(7)	17.12(6)	31.11(25)



Stage Descriptions

Stage 1 - Stage 1

Stage 2 - Stage 2

Stage 3 - Stage 3

Stage 4 - Stage 4

Total Match Penalties:

Target Points Down (PD) - 1,007

Hits on Non-Threats (NT) - 0

Procedural Errors (PE) - 0

Failures to Neutralize (FN) - 0

Key to Penalties:

PD = Target Points Down. Each point down adds 0.5 seconds to your score.

NT = Hit on Non Threat target. Each HNT adds 5 seconds to your score.

PE = Procedural Error. Each adds 3 seconds to your score.

FN = Failure to Neutralize (no hits in the 0 or -1 zone). Each adds 5 seconds to your score.