

Most Accurate: Dave Johnson ESP - Expert 64.84 (2)
 High Senior: George "The Legend" Phillips ESP - Marksman 90.06 (21)
 High Distinguished Senior: Dave Johnson ESP - Expert 64.84 (2)
 High Law Enforcement: John Dewey Polt SSP - Sharpshooter 97.73 (16)
 High Military: Todd Glaesmer ESP - Sharpshooter 80.45 (13)

			Match Score	--Penalties--				Stage 1	Stage 2	Stage 3	Stage 4
				PD	NT	PE	FN				
CDP - Unclassified											
1	Tim Anderson	A667453	270.52	72	0	1	0	49.25 (4)	52.31(6)	51.77(16)	117.19(46)
ESP - Expert											
1	Dave Johnson	A43766	64.84	2	0	0	0	17.01 (0)	15.64(2)	10.39(0)	21.80(0)
ESP - Sharpshooter											
1	Todd Glaesmer	A894973	80.45	13	0	0	0	17.29 (0)	19.87(6)	13.98(2)	29.31(5)
2	Ron Marra	A975440	92.55	22	0	0	0	20.37 (1)	17.26(4)	18.13(1)	36.79(16)
3	Charles L Peters	A45589	108.26	20	1	0	0	32.00 (6)	20.23(3)	12.45(0)	43.58(11)
4	Brandon Jacobsen	A662597	110.90	6	0	0	0	22.61 (1)	23.75(2)	18.38(0)	46.16(3)
ESP - Marksman											
1	George "The Legend" Phillips	A89242	90.06	21	0	0	0	21.39 (2)	16.76(4)	11.94(2)	39.97(13)
2	Seanne Vescio	A989846	189.68	58	0	0	0	29.53 (8)	39.20(8)	38.54(6)	82.41(36)
SSP - Expert											
1	Matt Tippins	A727243	66.79	7	0	0	0	16.27 (2)	13.58(1)	10.97(1)	25.97(3)
2	Paul S Munizzi	A52837	75.32	12	0	0	0	17.34 (2)	17.59(3)	10.84(0)	29.55(7)
SSP - Sharpshooter											
1	Dan Mathewson	A424076	80.23	19	0	0	0	15.27(0)	17.77 (4)	12.49(2)	34.70(13)
2	Daniel Pizzi	A549200	87.02	10	0	0	0	19.26 (1)	15.43(1)	19.93(5)	32.40(3)
3	Chris Leahy	A247217	96.58	17	0	0	0	17.91 (0)	19.70(3)	24.97(8)	34.00(6)
4	John Dewey Polt	A41918	97.73	16	0	0	0	21.29 (3)	22.65(3)	18.40(2)	35.39(8)
5	Charles Maclean	A49777	108.70	20	0	0	0	24.26 (1)	19.82(3)	25.43(2)	39.19(14)
6	Bob Holland	A315447	113.01	9	0	0	0	26.92 (1)	28.63(2)	19.34(2)	38.12(4)
SSP - Marksman											
1	Bob Perry	A53048	112.72	17	0	0	0	22.50 (1)	27.76(8)	16.69(0)	45.77(8)
2	Greg Zell	A06964	119.01	24	0	0	0	25.47 (2)	22.54(1)	19.22(0)	51.78(21)
3	Ken Scott	A187906	170.73	27	0	1	0	38.26 (3)	41.37(11)	31.73(8)	59.37(5)
4	Mark Halloran	A30030	196.35	37	1	2	0	49.55 (1)	41.01(5)	38.08(11)	67.71(20)
SSP - Novice											
1	Tony Ruque	A04625	187.76	28	0	0	0	48.92 (2)	36.10(6)	29.80(3)	72.94(17)



MN IDPA

August 21, 2017

All Shooters

			Match Score	--Penalties--				Stage 1	Stage 2	Stage 3	Stage 4
				PD	NT	PE	FN				
SSP - Unclassified											
1	Bud Dennis	A747701	100.82	23	0	0	0	24.86 (4)	19.75 (4)	13.44 (1)	42.77 (14)
2	Mark Mackay	A529985	122.21	25	0	1	0	21.59 (1)	22.73 (7)	22.24 (4)	55.65 (13)
3	Jared Ecklin	A135474	124.35	32	0	1	0	23.32 (4)	21.97 (2)	17.00 (3)	62.06 (23)
4	David Ecklin	XXX	134.04	26	0	1	0	24.48 (1)	27.67 (3)	27.33 (3)	54.56 (19)
5	Craig Waldron	A675583	150.88	28	0	0	0	37.26 (1)	34.31 (6)	21.84 (4)	57.47 (17)
6	Tom McGraw	A300439	166.73	26	0	0	0	34.81 (0)	37.68 (3)	23.27 (2)	70.97 (21)
7	Tony Ramos	XXX	177.47	54	1	0	0	42.51 (4)	29.30 (4)	22.40 (5)	83.26 (41)
8	James Allen	A750888	213.44	26	0	2	0	61.50 (4)	37.67 (0)	35.00 (4)	79.27 (18)
9	Brian Lytle	XXX	218.75	72	0	0	0	44.15 (3)	41.85 (16)	52.66 (11)	80.09 (42)
CCP - Sharpshooter											
1	Travis Powell	A597172	88.57	9	0	0	0	17.25 (0)	29.33 (7)	13.40 (0)	28.59 (2)
2	Mike Witte	A476094	104.99	20	0	0	0	21.31 (1)	26.56 (5)	23.78 (9)	33.34 (5)
3	Ron Heck	A391110	122.40	26	1	0	0	30.13 (7)	30.10 (7)	19.25 (4)	42.92 (8)
CCP - Unclassified											
1	Alberto Serret	XXX	205.57	92	0	1	0	37.12 (7)	51.48 (28)	26.83 (7)	90.14 (50)
REV - Sharpshooter											
1	Andy Dulay	A47231	113.83	15	0	0	0	23.99 (0)	23.26 (2)	19.35 (0)	47.23 (13)
BUG - Novice											
1	Bill Welch	XXX	252.44	44	1	2	0	49.15 (1)	49.82 (14)	62.03 (13)	91.44 (16)



Stage Descriptions

Stage 1 - Stage 1

Stage 2 - Stage 2

Stage 3 - Stage 3

Stage 4 - Stage 4

Total Match Penalties:

Target Points Down (PD) - 975

Hits on Non-Threats (NT) - 5

Procedural Errors (PE) - 12

Failures to Neutralize (FN) - 0

Key to Penalties:

PD = Target Points Down. Each point down adds 1 second to your score.

NT = Hit on Non Threat target. Each HNT adds 5 seconds to your score.

PE = Procedural Error. Each adds 3 seconds to your score.

FN = Failure to Neutralize (no hits in the 0 or -1 zone). Each adds 5 seconds to your score.