

SFS Custom Gun Classic

Stage 1 (bay 1 left)

Shiny

Course Designer: Jenx

Rules: per USPSA Rules

START POSITION: Both hands touching barrel (PCC: muzzle touching barrel)

GUN READY CONDITION: Loaded and holstered.

STAGE PROCEDURE: On signal, engage targets from within the fault lines.

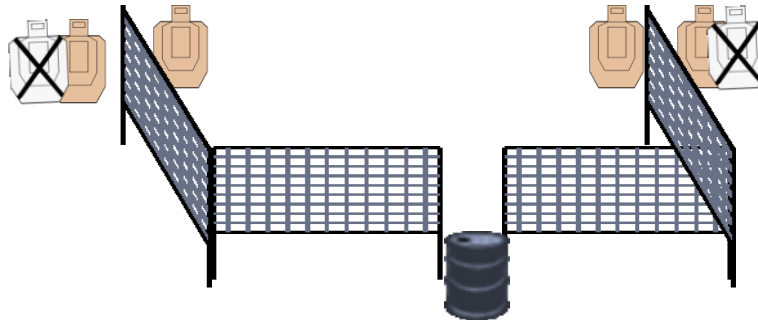
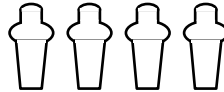
SCORING: Comstock 16 Rounds, 80 points

TARGETS: 4 Metric, 4 Steel

SCORED HITS: Best 3 per Paper, steel down = 1A

START-STOP: Audible - Last shot

PENALTIES: Per USPSA Rules



SFS Custom Gun Classic

Stage 2 (bay 1 right)

Aim to Misbehave

Course Designer: Jenx

Rules: per USPSA Rules

START POSITION: Heels touching rear fault line on each side of the start stick, palms pressed together.

GUN READY CONDITION: Loaded and holstered. (PCC: Port arms)

STAGE PROCEDURE: On signal, engage targets from within the fault lines. PP 1 activates Drop turner which is does not remain visible at rest and swinger which remains visible.

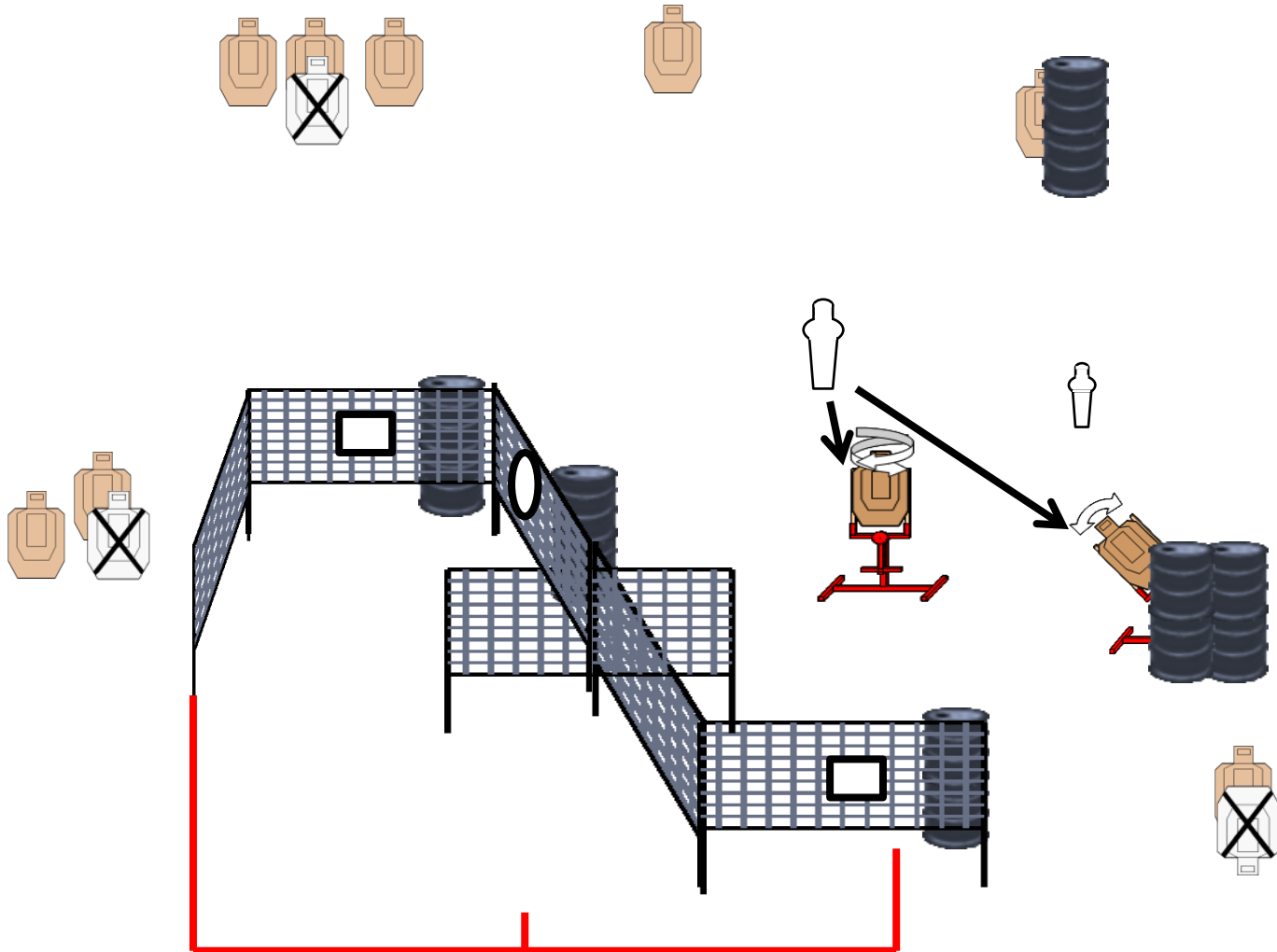
SCORING: Comstock 22 Rounds, 110 points

TARGETS: 10 Metric, 2 Steel

SCORED HITS: Best 2 per Paper, steel down = 1A

START-STOP: Audible - Last shot

PENALTIES: Per USPSA Rules



SFS Custom Gun Classic

Stage 3 (bay 2)

Big damn Heroes

Course Designer: Lutsi

Rules: per USPSA Rules

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Rules: per USPSA Rules

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SFS Custom Gun Classic

Stage 3 (bay 2)

Big damn Heroes

Course Designer: Lutsi

Rules: per USPSA Rules

START POSITION: Heels touching mark. Wrist below bottom edge of belt.

GUN READY CONDITION: Magazine inserted no round chambered and holstered. (PCC: Port arms, magazine inserted not chambered)

STAGE PROCEDURE: On signal, engage targets from within the fault lines. PP 1 activates Maxtrap 1 which remains visible at rest and PP 7 activates Maxtrap 2 which remains visible.

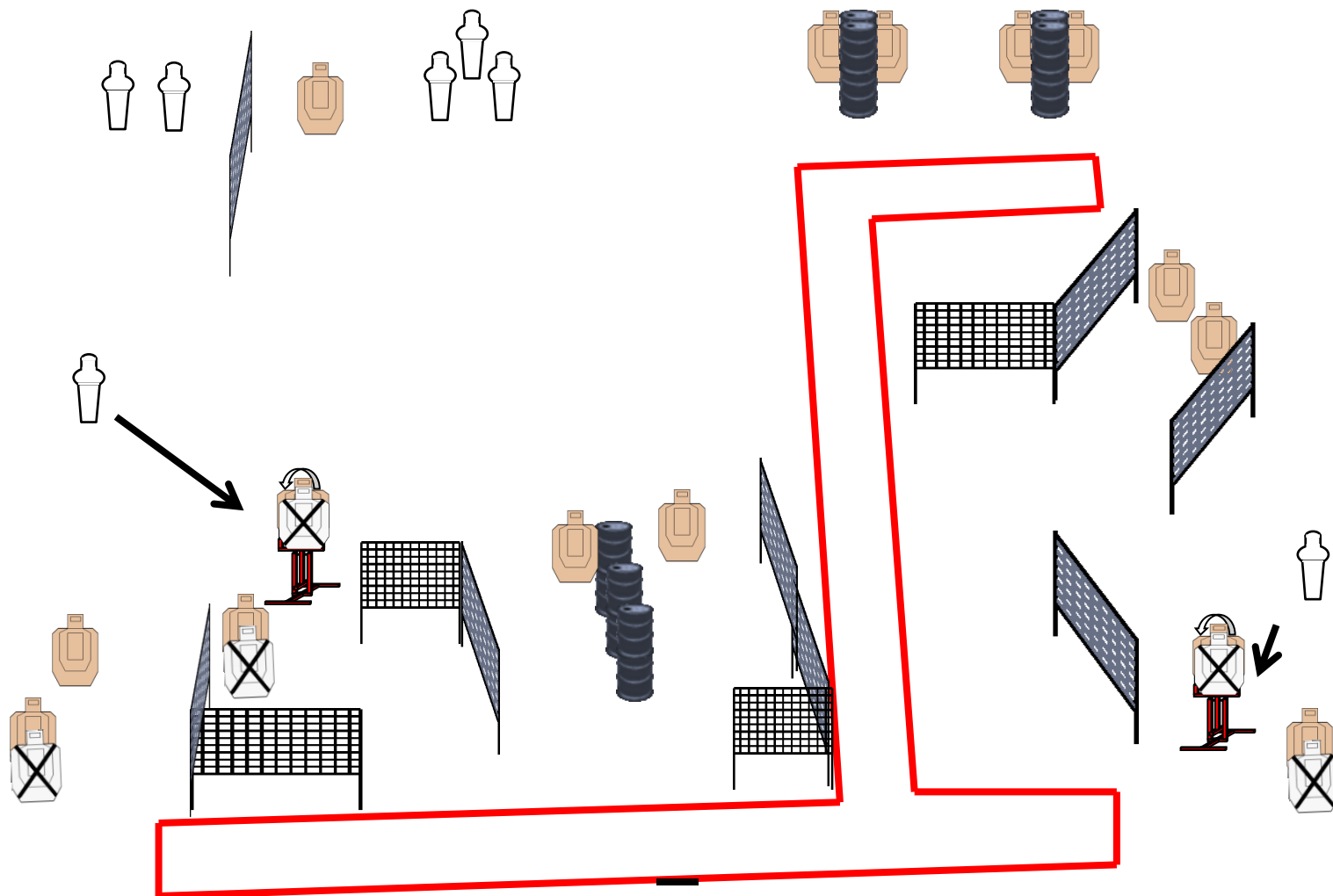
SCORING: Comstock 37 Rounds, 185 points
TARGETS: 15 Metric. 7 Steel

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TARGETS: 15 Metric. 7 Steel

SCORED HITS: Best 2 per Paper, steel down = 1A

START-STOP: Audible - Last shot

PENALTIES: Per USPSA Rules



SFS Custom Gun Classic

Stage 4 (bay 3 left)

Thrilling Heroics

Course Designer: Johnson

Rules: per USPSA Rules

START POSITION: Hands touching both marks. (PCC muzzle touching one mark)

GUN READY CONDITION: Loaded and holstered.

STAGE PROCEDURE: On signal, engage targets from within the fault lines. PP 1 activates swinger which is does remain visible at rest and Stop pad activates Drop turner swinger which does not remain visible.

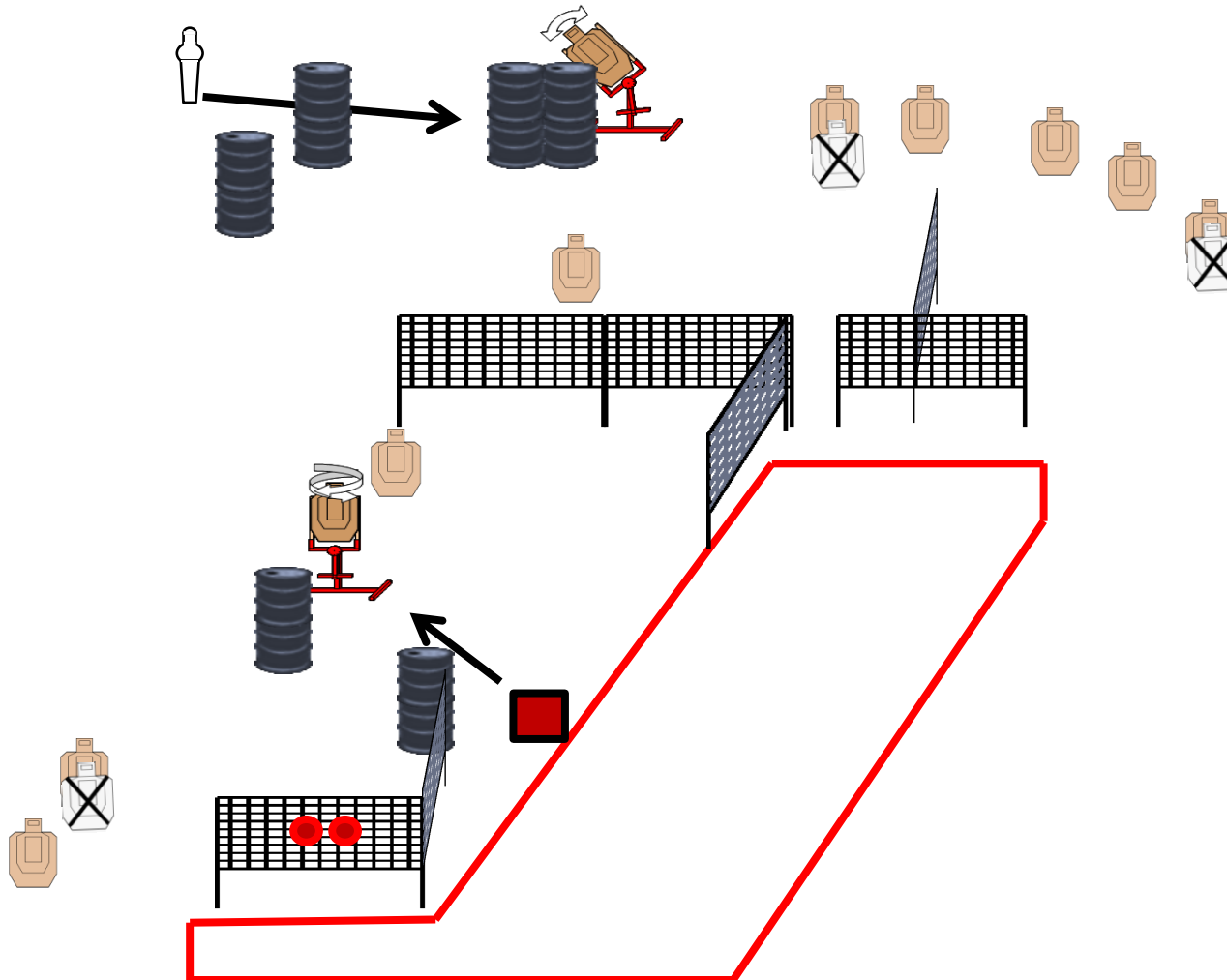
SCORING: Comstock 23 Rounds, 115 points

TARGETS: 11 Metric, 1 Steel

SCORED HITS: Best 2 per Paper, steel down = 1A

START-STOP: Audible - Last shot

PENALTIES: Per USPSA Rules



SFS Custom Gun Classic

Stage 5 (bay 3 right)

Inevitable Betrayal

Course Designer: Jenx

Rules: per USPSA Rules

START POSITION: standing in the shooting area wrists above respective shoulders, (PCC port arms)

GUN READY CONDITION: Loaded and holstered.

STAGE PROCEDURE: On signal, engage targets from within the fault lines PP1 activates Swinger, PP4 activates Bobber, both targets remain visible.

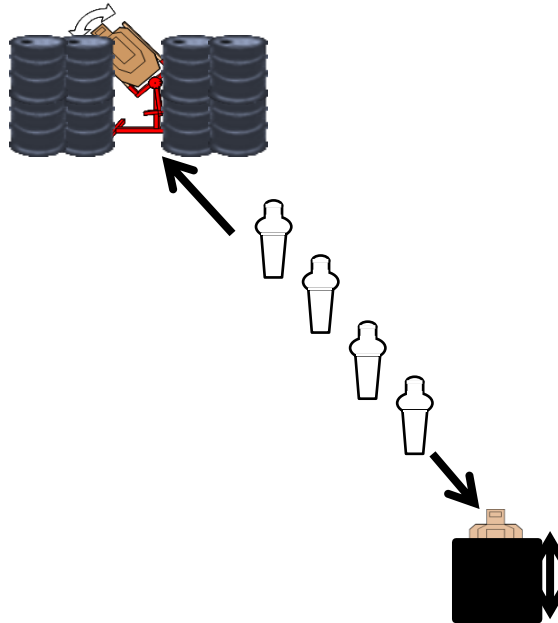
SCORING: Comstock 8 Rounds, 40 points

TARGETS: 2 Metric, 4 Steel

SCORED HITS: Best 2 per Paper, steel down = 1A

START-STOP: Audible - Last shot

PENALTIES: Per USPSA Rules



SFS Custom Gun Classic

Stage 6 (bay 4)

Cry Baby Cry

Course Designer: Lutsi

Rules: per USPSA Rules

START POSITION: Starting anywhere in the shooting area , wrist below bottom edge of belt. (PCC port arms)

GUN READY CONDITION: Loaded and Holstered (PCC: Port arms)

STAGE PROCEDURE: On signal, engage targets from within the fault lines. PP 1 activates Swinger 1 which remains visible at rest.

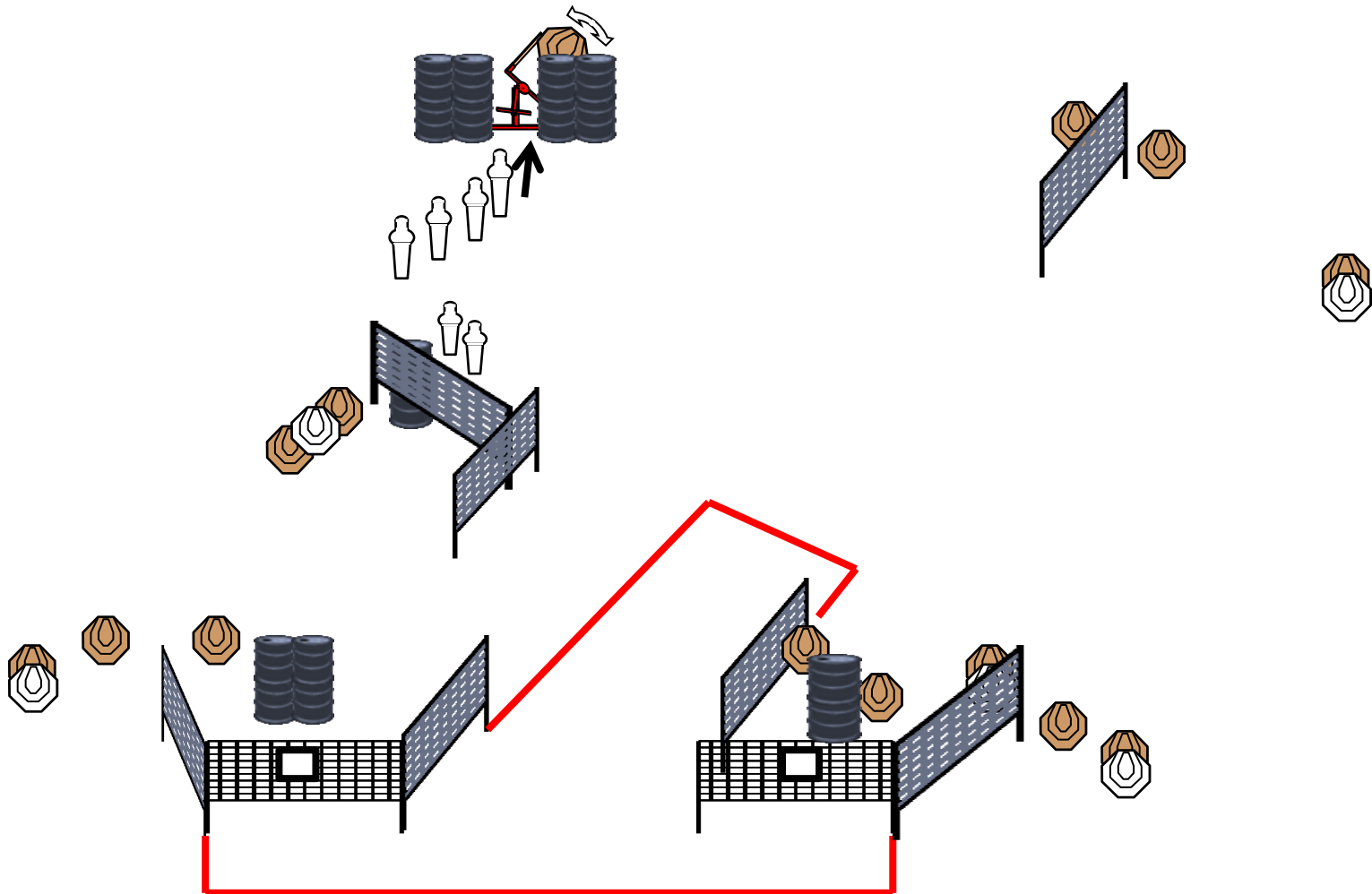
SCORING: Comstock 34 Rounds, 170 points

TARGETS: 14 Classic, 6 Steel

SCORED HITS: Best 2 per Paper, steel down = 1A

START-STOP: Audible - Last shot

PENALTIES: Per USPSA Rules



SFS Custom Gun Classic

Stage 7 (bay 5)

Serenity Valley

Course Designer: Jenx

Rules: per USPSA Rules

START POSITION: standing outside shooting area, wrists above respective shoulders

GUN READY CONDITION: Unloaded lying flat on any barrel, muzzle pointed downrange. All magazines to be used on any other barrel. Gun and mags are not on the same barrel. (PCC same)

STAGE PROCEDURE: On signal, engage targets from within the fault lines.

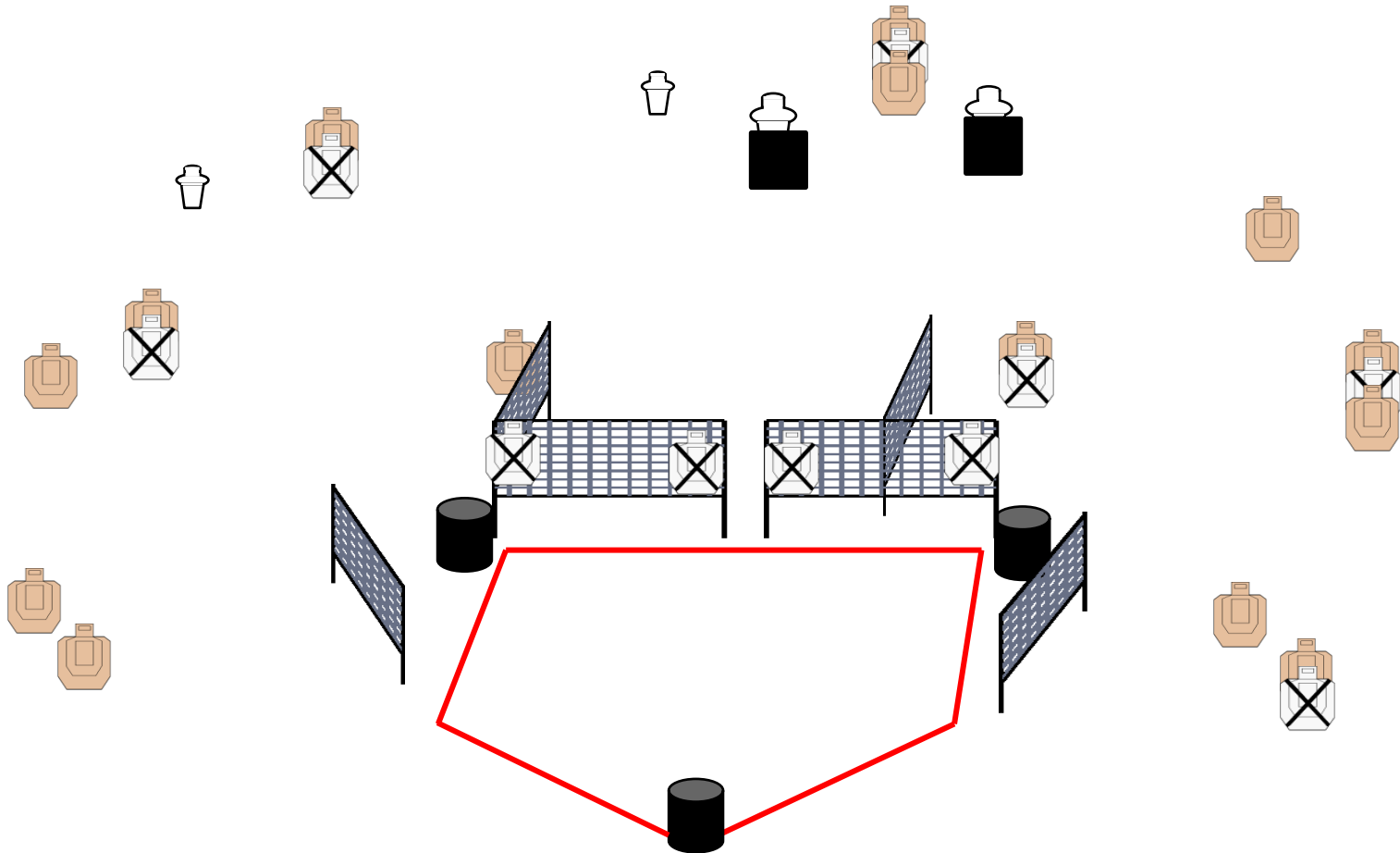
SCORING: Comstock 32 Rounds, 160 points

TARGETS: 14 Metric, 4 Steel

SCORED HITS: Best 2 per Paper, steel down = 1A

START-STOP: Audible - Last shot

PENALTIES: Per USPSA Rules



SFS Custom Gun Classic

Stage 8 (rifle range)

A Special Hell

Course Designer: Jenx

Rules: per USPSA Rules

START POSITION: standing inside shooting area, wrists above respective shoulders (PCC port arms)

GUN READY CONDITION: Loaded and Holstered

STAGE PROCEDURE: String 1: Engage 1 target array freestyle. String 2: Engage a different target array strong hand only. String 3: Engage remaining target array weak hand only. A different box must be used for each string. 2 arrays of 3 paper each, 1 array of steel

SCORING: Comstock 18 Rounds, 90 points

TARGETS: 6 classic, 6 Steel

SCORED HITS: Best 2 per Paper, steel down = 1A

START-STOP: Audible - Last shot

PENALTIES: Per USPSA Rules

