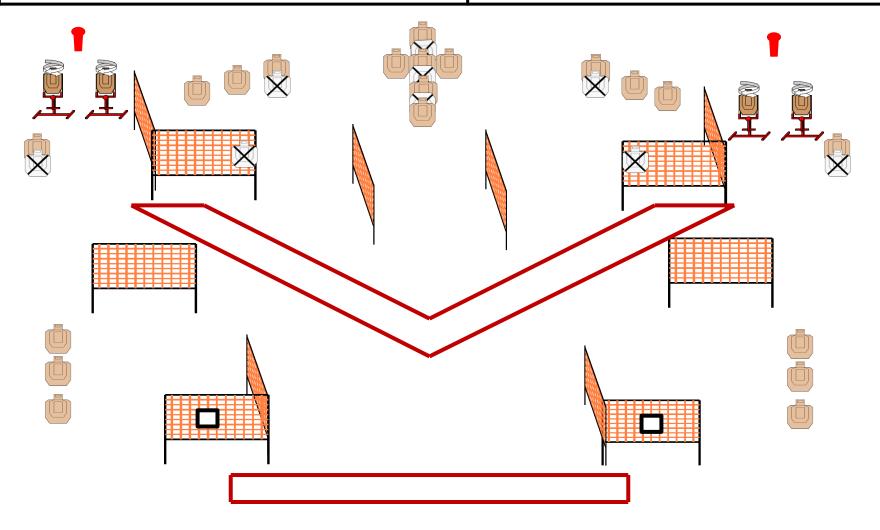
## Son of The Monster Match Stage 1

The Exorcist

Course Designer: Jenx Rules:per USPSA Rules

START POSITION: squarely facing up range anywhere in the shooting area, palms pressed together, Gun loaded and holstered

GUN READY CONDITION: Loaded and holstered.	SCORING: Comstock 50 Rounds, 250 points	
	TARGETS: 24 Metric, 2 Poppers	
STAGE PROCEDURE: On signal, engage targets from within shooting area. PP 1 and 2 activate drop	SCORED HITS: Best 2 per Paper, steel down = 1A	
turning targets which are not available at rest.	START-STOP: Audible - Last shot	
	PENALTIES: Per USPSA Rules	



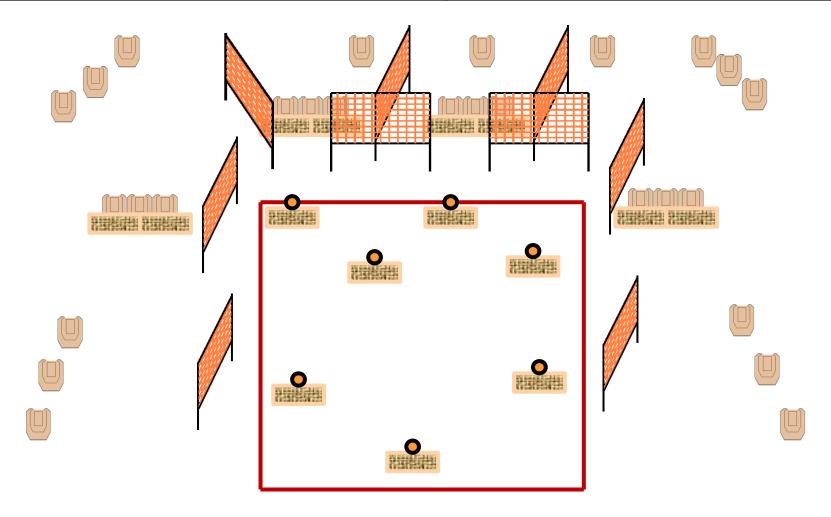
## Son of The Monster Match Stage 2

Sleepy hollow

## Course Designer: Jenx Rules:per USPSA Rules

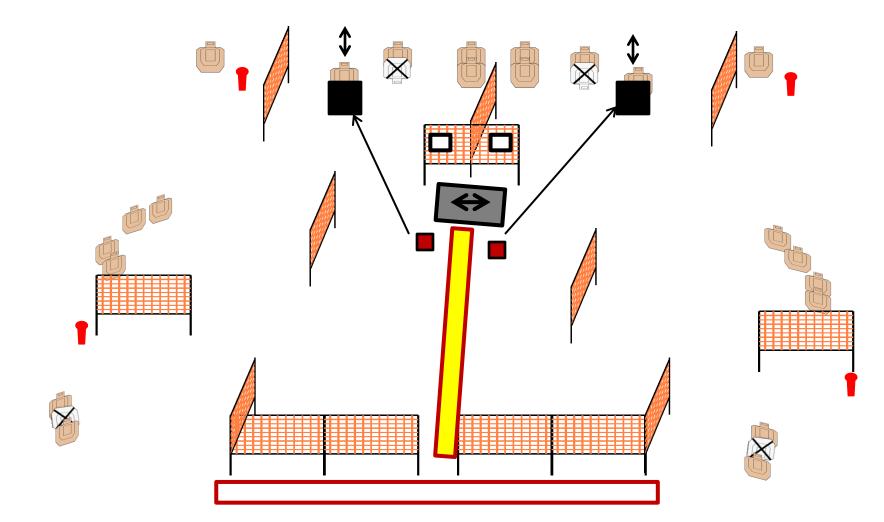
START POSITION: Standing anywhere in the shooting area arms relaxed at sides, Gun unloaded and holstered, holding pumpkin with both hands.

GUN READY CONDITION: Unloaded and holstered.	SCORING: Comstock 54 Rounds, 270 points TARGETS: 27 Metric,	
STAGE PROCEDURE: On signal, engage targets from within shooting area. All magazines used must come from pumpkins.	SCORED HITS:Best 2 per Paper, steel down = 1ASTART-STOP:Audible - Last shotPENALTIES:Per USPSA Rules	

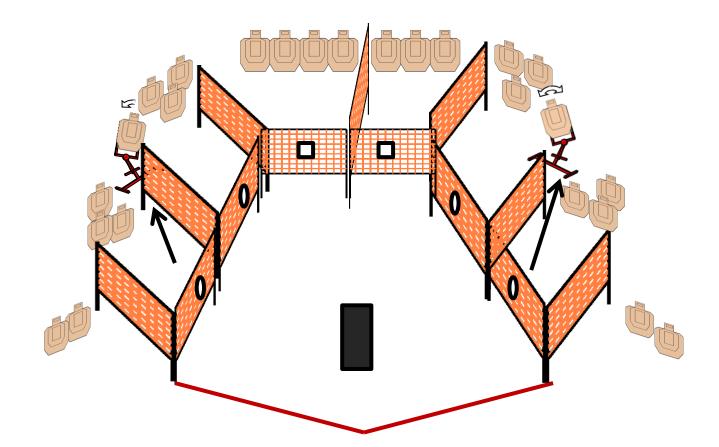


Son of The Mon	nster Match	
Stage 3		
Slashe	er!	
Course Design Rules:per USP	ner: Jenx	
START POSITION: Standing in the shooting area hands on either or both handles. Gun loaded and holst		
GUN READY CONDITION: Loaded and holstered.	SCORING: Comstock 50 Rounds, 250 points TARGETS: 25 Metric,	
STAGE PROCEDURE: On signal, engage targets from within shooting area. Handles activate Maxtraps which are visible at rest.	SCORED HITS:Best 2 per Paper, steel down = 1ASTART-STOP:Audible - Last shotPENALTIES:Per USPSA Rules	

Son of The Mor Stage The Black	4				
	Course Designer: Jenx/Lutsi Rules:per USPSA Rules				
START POSITION: Standing anywhere in the shooting area arms relaxed at sides. Gun loaded and holstered					
GUN READY CONDITION: Loaded and holstered.	SCORING: Comstock 48 Rounds, 240 points TARGETS: 22 Metric, 4 steel				
STAGE PROCEDURE: On signal, engage targets from within shooting area. Stomp pads activate bobbing targets which are visible at rest.	SCORED HITS:Best 2 per Paper, steel down = 1ASTART-STOP:Audible - Last shotPENALTIES:Per USPSA Rules				



Son of The Mor Stage Frankens	5
Course Designer: J Rules: per USF	lenx /Johnson
START POSITION Leaning fully on slab, head, shoulders, hands and feet touching. Gun loaded and hols GUN READY CONDITION: Loaded and holstered.	SCORING: Comstock 50 Rounds, 250 points
STAGE PROCEDURE: On signal, engage targets from within shooting area. Ports 1 and 4 activate swinging targets.	TARGETS: 25 Metric,   SCORED HITS: Best 2 per Paper, steel down = 1A   START-STOP: Audible - Last shot   PENALTIES: Per USPSA Rules



	Son of The Monster Match Stage 6 The Blob			
	Course Designer: Jenx Rules:per USPSA Rules			
START POSITION: Standing in shooting	g area Gun loaded and holstered arms relaxed at sides.			
GUN READY CONDITION: Loaded and holstered.		SCORING: Par time 50 Round TARGETS: 50 Steel	nds, 250 points	
STAGE PROCEDURE: On signal, eng	age targets from within shooting area.	START-STOP: Audible	down = 1A le - Audible SPSA Rules	